

CAN – CAI Pleternica 2019

MARATHON CAN-CAI H1-H2

<u>Section</u>	<u>Length</u>	<u>Cathegory</u>	<u>Tempo</u>	<u>Min Minute/sec</u>	<u>Max Minute/sec</u>	<u>Ctf</u>
A	4000m	Horses	13km/h	16'28"	18'28"	Ctf 1
Rest	-----	-----	-----	13'00"	-----	-----
B	6850m	Horses	14km/h	26'22"	29'22"	Ctf 1-10

H1: A-F / H2: A-F / H3: A-F / H4: A-F / H5: A-F / H6: A-F / H7: A-F

National Horse Single CAN-H1 classe all obstacles A-D!

Start B-Ctf1-Km1-Ctf2- O2-Km2-Ctf3-O3-Km3-Ctf4-O4-Ctf5-Km4-Ctf6-O5-Km5-Ctf7-O6-Ctf8-Km6-Ctf9-O7-300m-Ctf10-Finish B

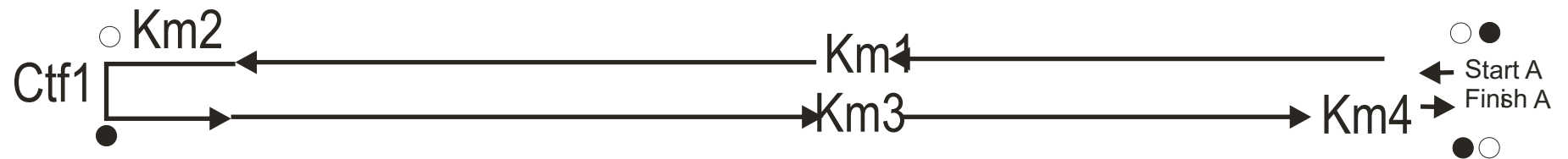
MARATHON CAI P1-P2

<u>Section</u>	<u>Length</u>	<u>Cathegory</u>	<u>Tempo</u>	<u>Min Minute/sec</u>	<u>Max Minute/sec</u>	<u>Ctf</u>
A	4000m	Horses	12km/h	18'00"	20'00"	Ctf 1
Rest	-----	-----	-----	13'00"	-----	-----
B	6850m	Horses	13km/h	28'37"	31'37"	Ctf 1-10

H1: A-F / H2: A-F / H3: A-F / H4: A-F / H5: A-F / H6: A-F / H7: A-F

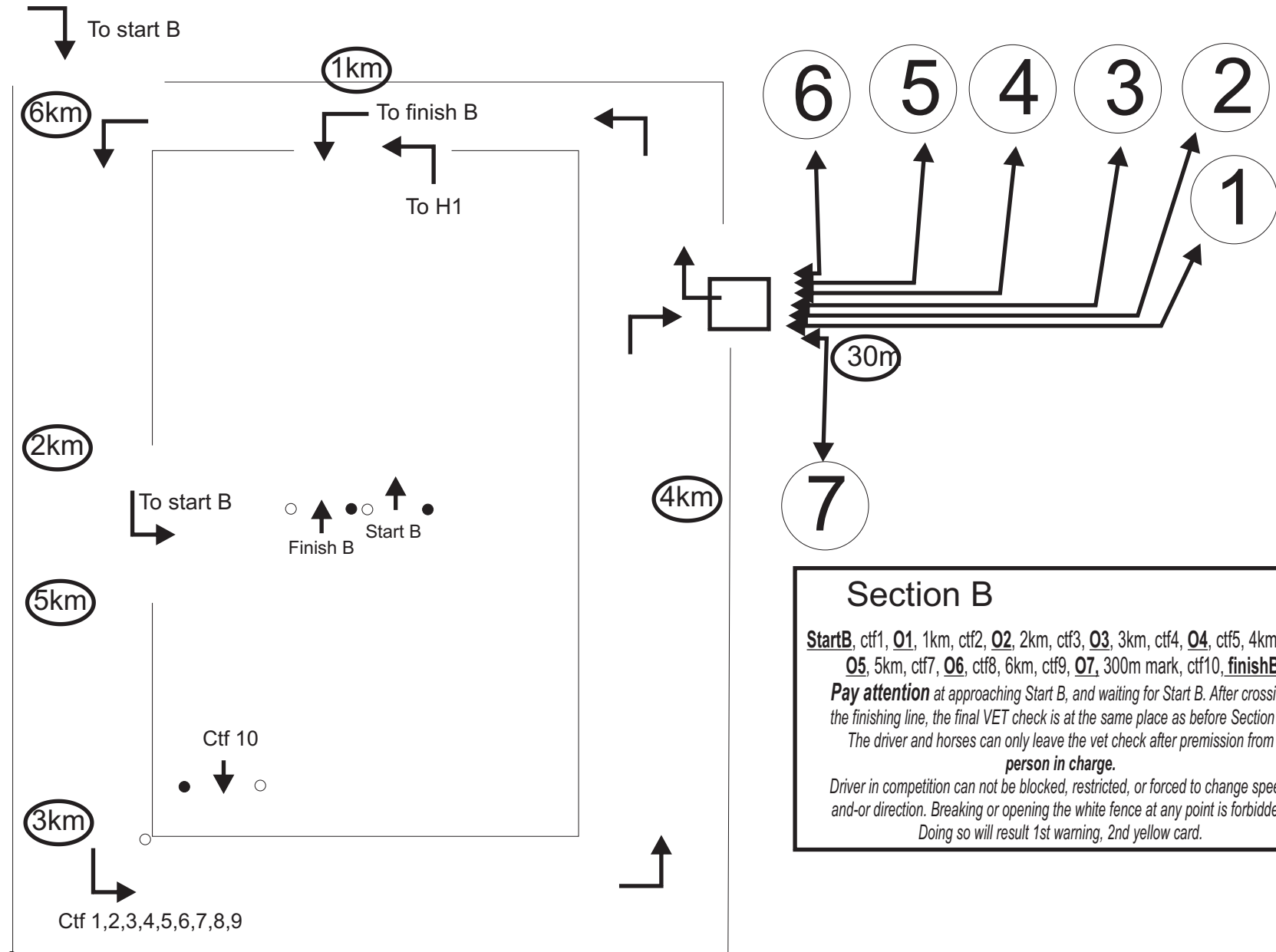
Start B-Ctf1-Km1-Ctf2- O2-Km2-Ctf3-O3-Km3-Ctf4-O4-Ctf5-Km4-Ctf6-O5-Km5-Ctf7-O6-Ctf8-Km6-Ctf9-O7-300m-Ctf10-Finish B

Children: Obstacle 1-5, Gate A-D



Section A
4km , 1Ctf

Pleternica CAI 2* 2019



Section B
6850m , 10Ctf

Section B

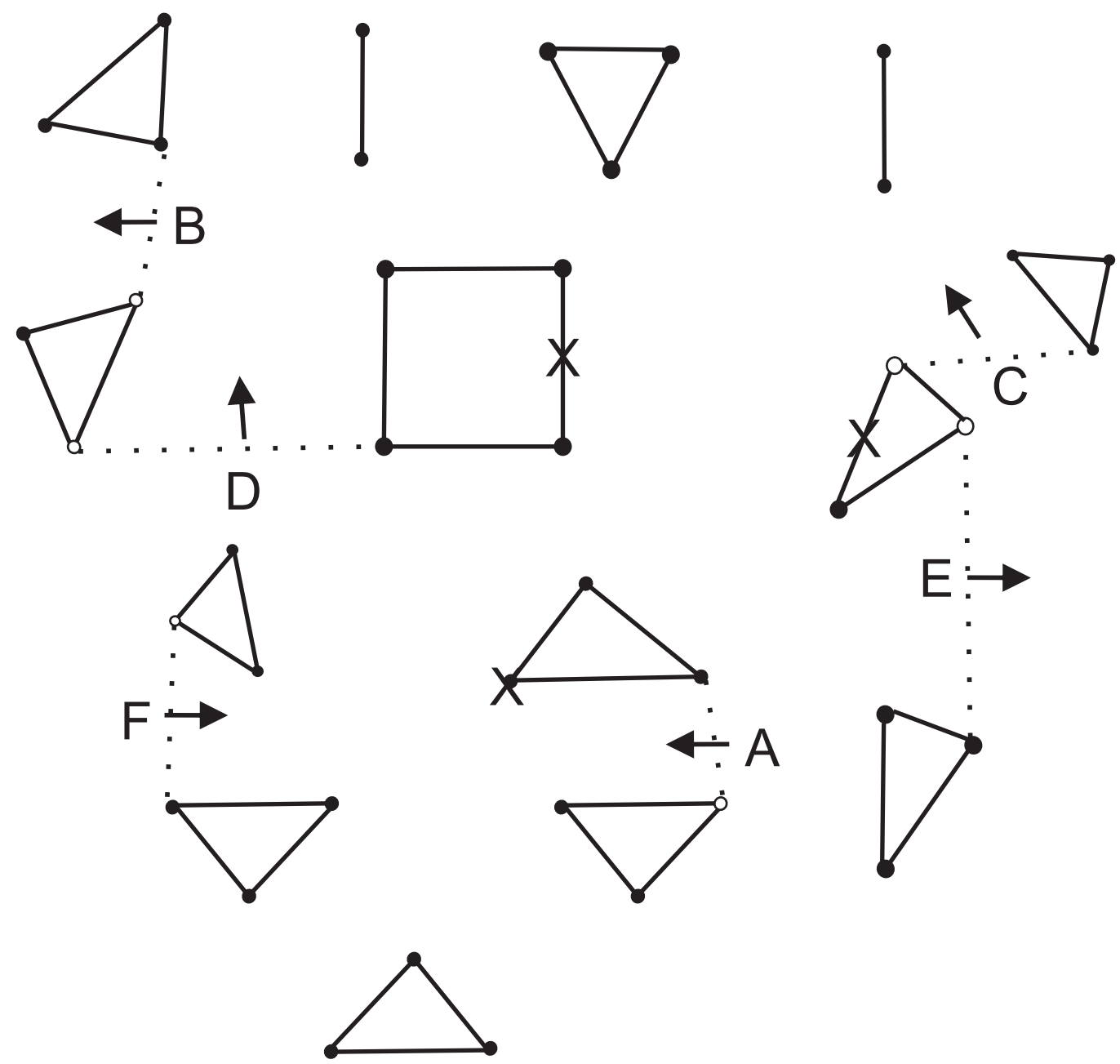
StartB, ctf1, **01**, 1km, ctf2, **02**, 2km, ctf3, **03**, 3km, ctf4, **04**, ctf5, 4km, ctf6, **05**, 5km, ctf7, **06**, ctf8, 6km, ctf9, **07**, 300m mark, ctf10, **finishB**

Pay attention at approaching Start B, and waiting for Start B. After crossing the finishing line, the final VET check is at the same place as before Section B.

The driver and horses can only leave the vet check after premission from **person in charge**.

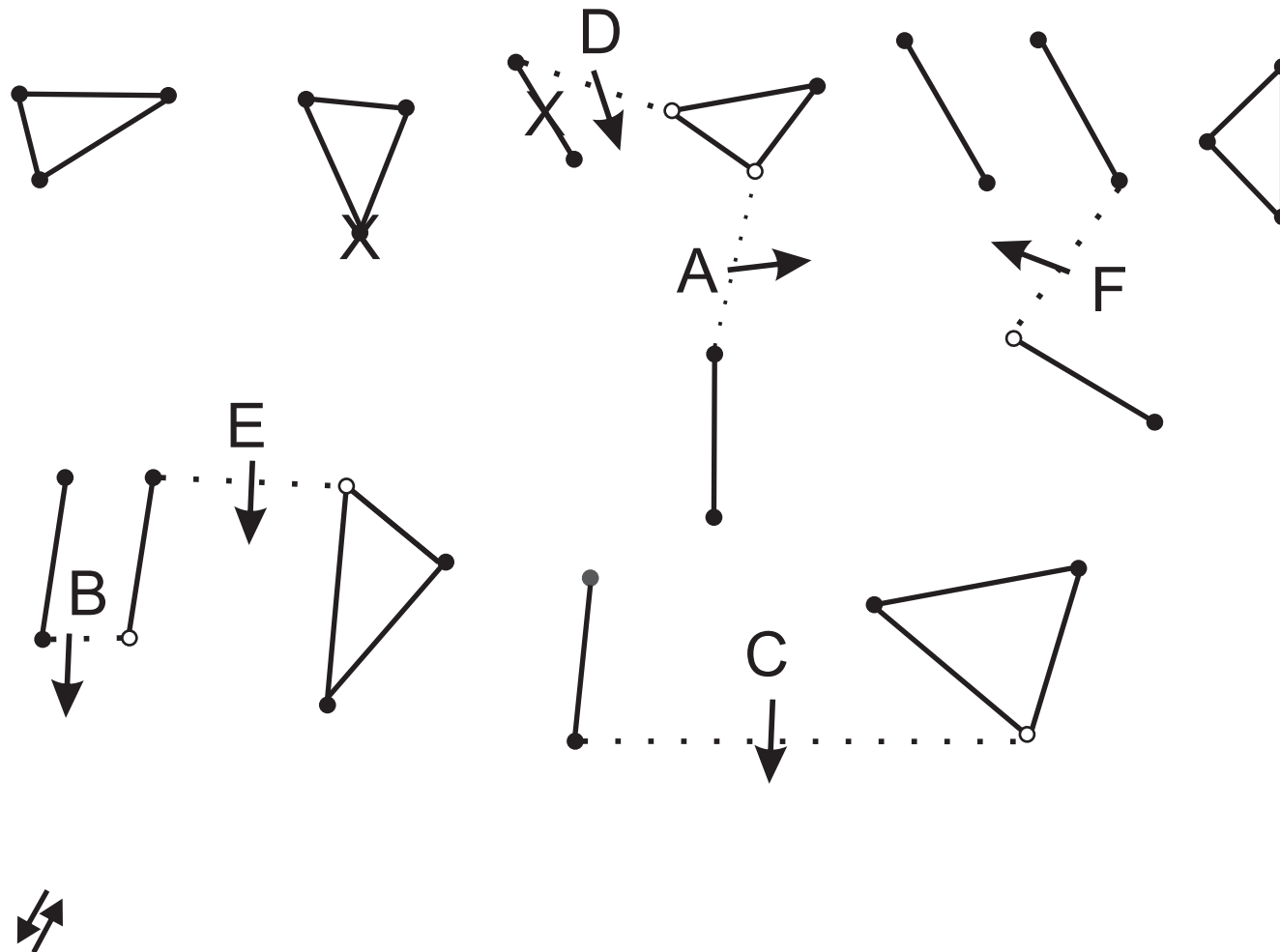
Driver in competition can not be blocked, restricted, or forced to change speed, and-or direction. Breaking or opening the white fence at any point is forbidden.

Doing so will result 1st warning, 2nd yellow card.

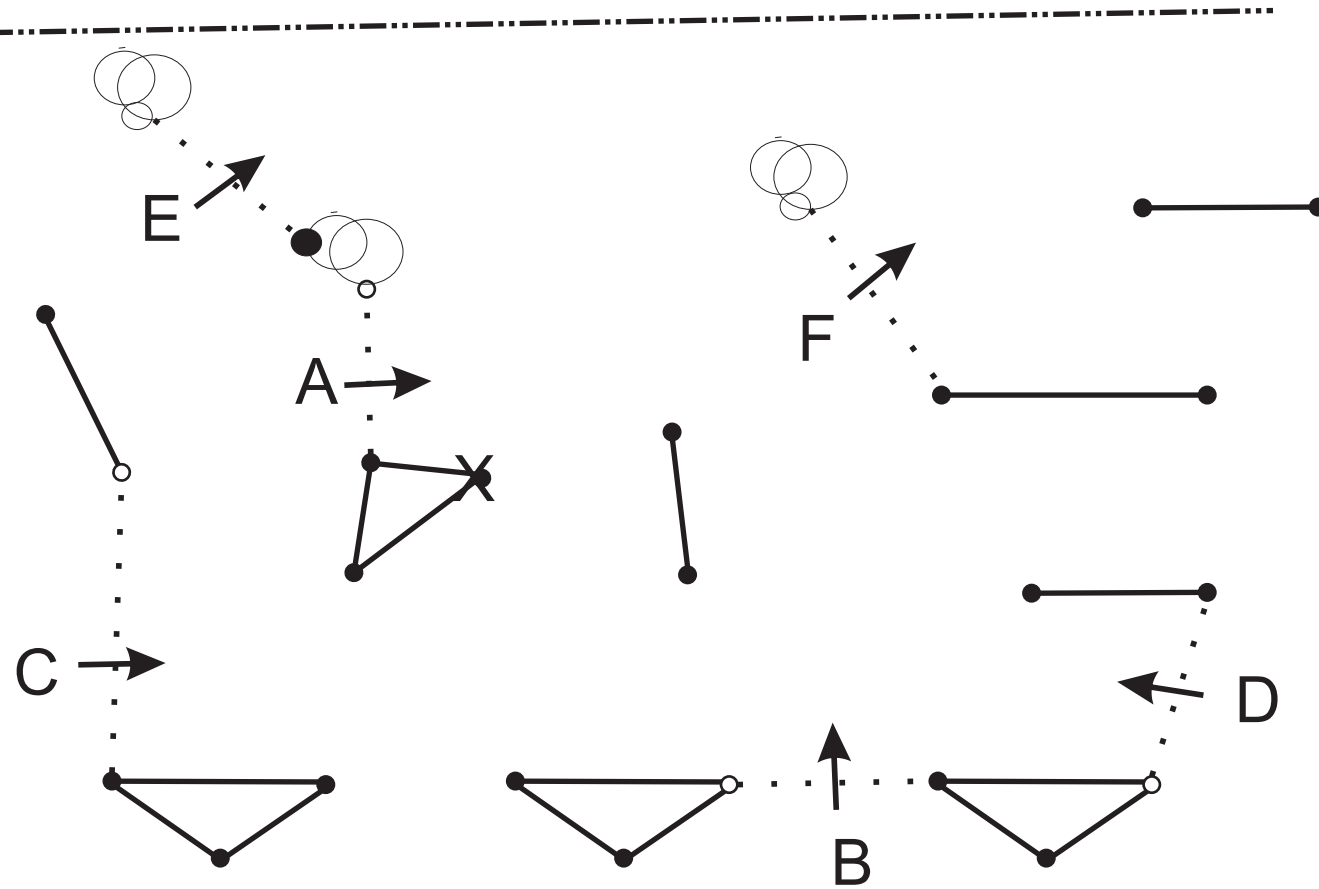


Obstacle 1
3 knock downs

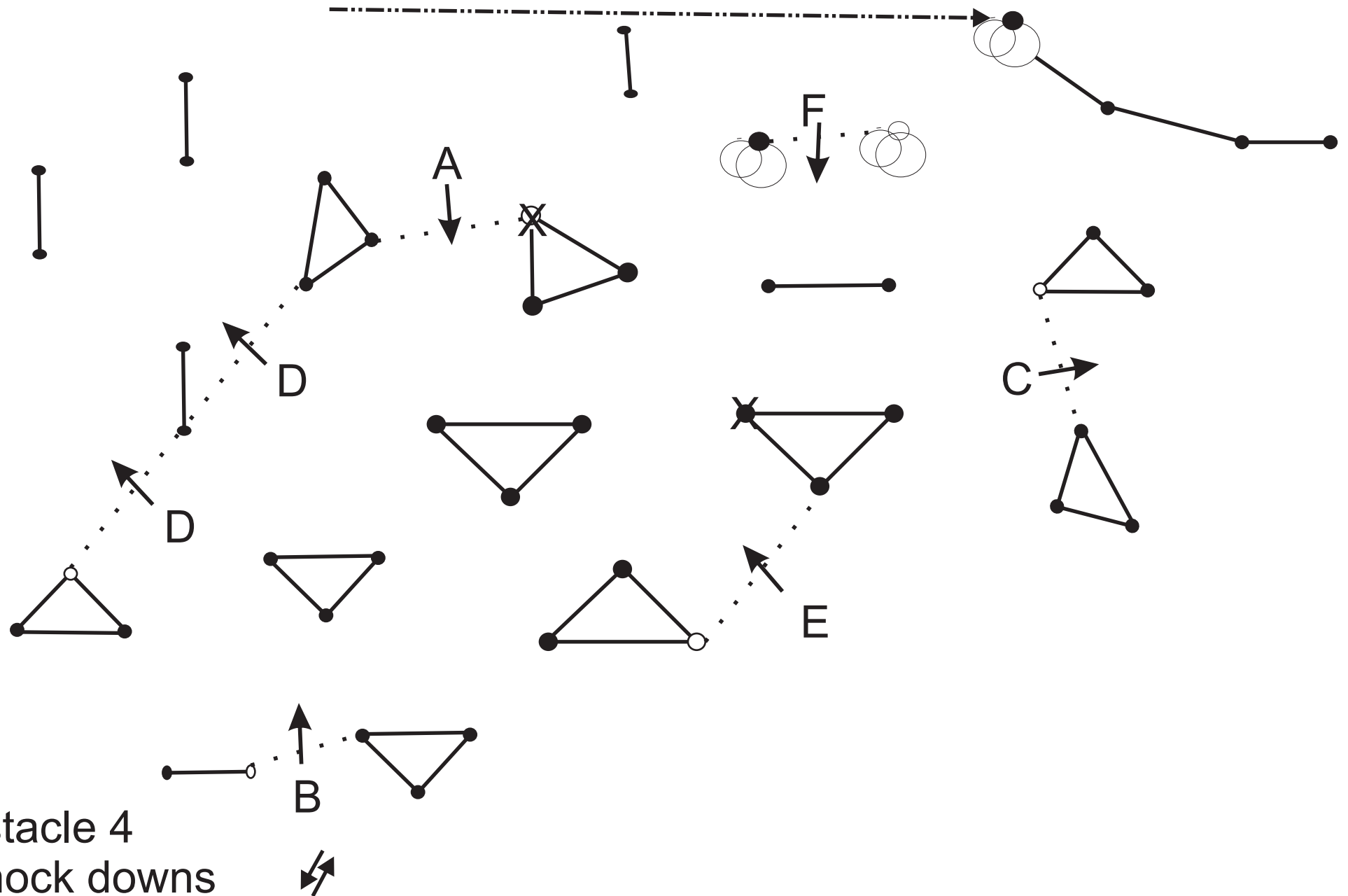


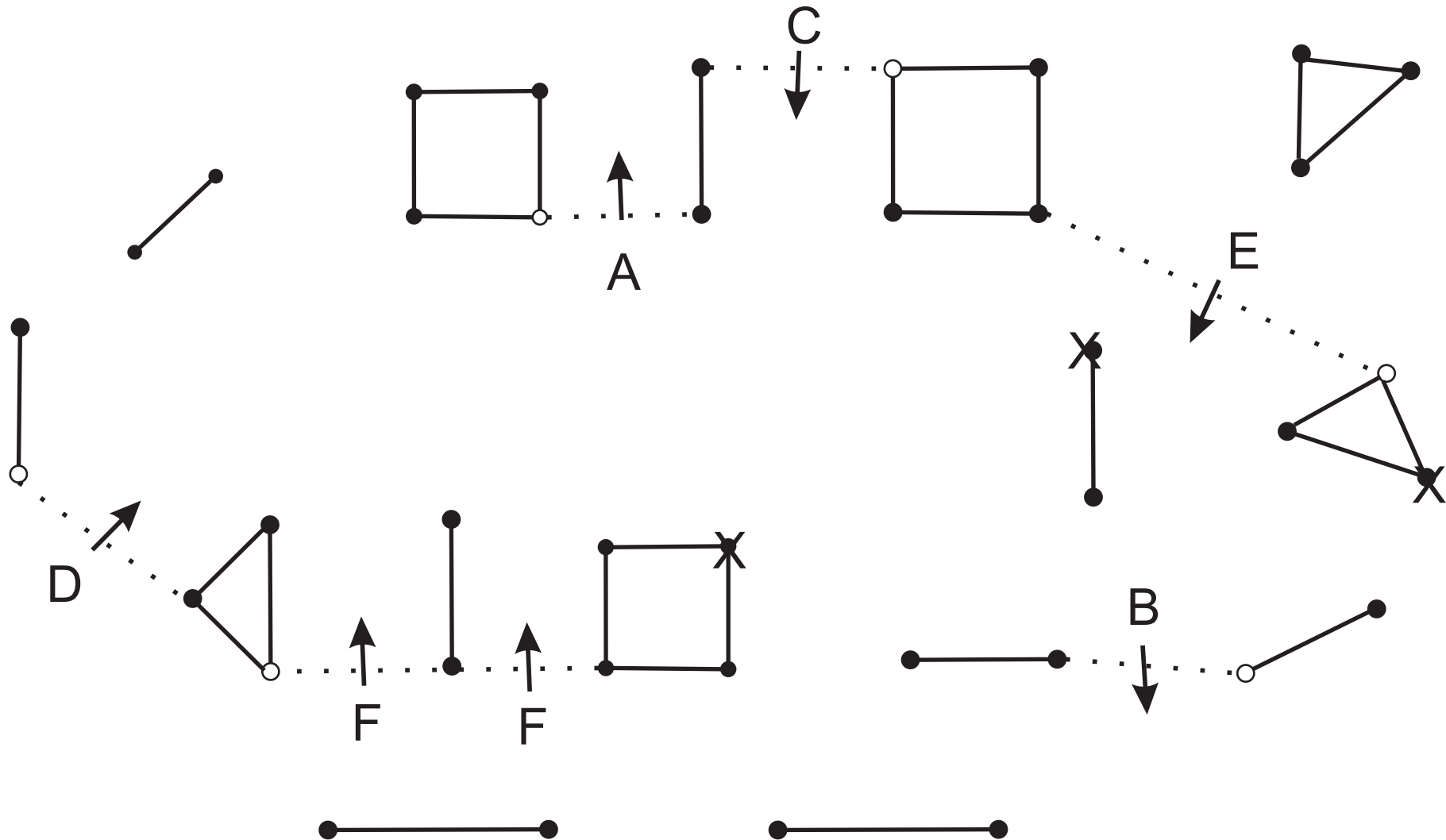


Obstacle 2
2 knock downs



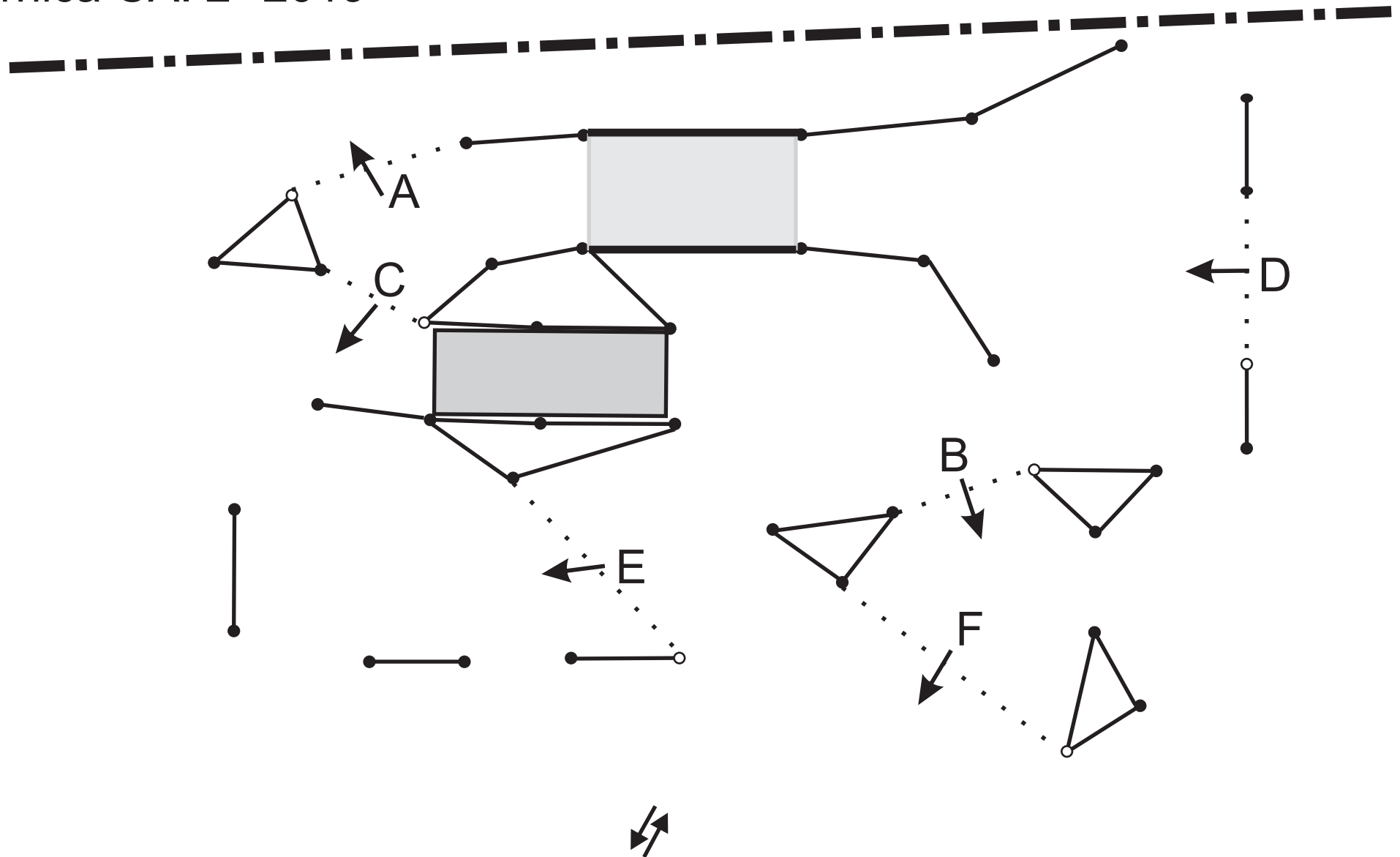
Obstacle 3 
1 knock downs





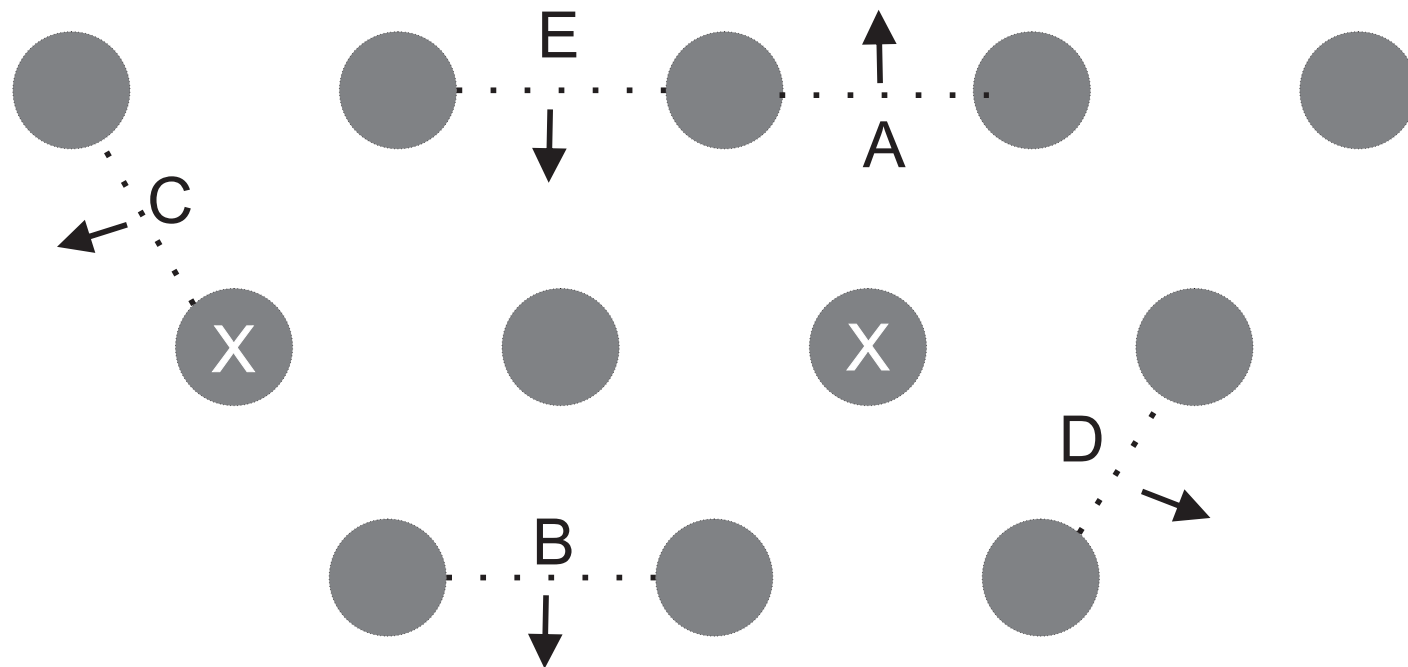
Obstacle 5
3 knock downs





Obstacle 6

0 knock down



Obstacle 7
2 knock down

